East Anglian Croquet Federation

Golf Croquet Level Play League Rules – 2015

1. All games shall be level play and played under the current CA-approved Laws of Golf Croquet (NB: new 4th Edition, March 2014).
2. Each team shall consist of four players, not necessarily the same players each match. The players shall be listed in order, first by lowest handicap and then by highest index, and doubles pairings should be be written down and exchanged between captains prior to start of play. The doubles pairs with the first listed player on each side shall play each other.
3. No substitutes are permitted.
4. No player may play for more than one team in a season. In the event of a violation all illegal games won by that player shall be forfeit to the opponent with a 0-0 hoop score, but all illegal games lost by that player shall remain valid.
5. The start time of the match to be agreed by both team captains.
6. The match shall consist of 2 doubles games and 16 singles games. Each Team member will play 1 doubles game and 4 singles games. Match total 18 games. (A team scores 2 points for a match win and 1 point for a draw).
7. 13 point level play games will be played to a finish with NO time limit.
8. In the case of a tie on points, then the winner of the Area Group is determined by the number of points against those tied; then if still undecided by the game difference in all matches, then by net hoops in all matches, then by other means determined by the Manager.
9. Handicap Cards to be submitted to each Team Captain prior to the start of play. All handicap cards are to be up to date and verified correct by either the team captain, Club Handicapper or official C.A. Handicapper. If a player forgets their card they can verbally declare their handicap but must provide a copy of the card to the League Manager as soon as possible.
10. Any number or size of lawns may be used. Adjust the format accordingly. Spread the play if the quality of lawns varies.
11. Results are to be notified by the home Team Captain to the League Manager within 48 hours after the match, and a copy of the score-sheet must be submitted to the League Manager within 5 days.
12. All block games not played by the cut-off date of 30th September 2015 shall be declared void and no points awarded.
13. If a team cancels a match unilaterally less than 5 clear days before a scheduled match, that team forfeits its points and the non-offending team shall be awarded the match and 2 points.
14. In the event of a dispute the League Manager's decision shall be final.
15. All Singles results will be submitted to the C.A. by the League Manager so that they may be included in the national and international GC ranking calculations.

Final Round Play-Off

1a. To arrive at the overall league winner a Final Round will be arranged by the League Manager, the date and venue stated prior to the start of any league matches being played.

2a. If the match is drawn at the end of all games, Captains will choose any 2 players to play a deciding 13-hoop game. To determine who starts, all four players to hit one ball from the same boundary line across the lawn; whichever ball is closest to the far boundary line without going over it commences play.

John Noble
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